

Megan LeClair

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Product designer with 5+ years designing and shipping SaaS products across cybersecurity, insurtech, and edtech. Specialized in design systems, workflow-heavy platforms, and AI-assisted product experiences. Strong implementation fluency across Figma, React-based systems, and modern prototyping workflows — bridging product thinking, UX craft, and technical execution.

Work Experience

Senior Product Designer

Cowbell Cyber

Apr 2021- Current

- Led the design and evolution of Cowbell's cross-product design system, defining token architecture, reusable component patterns, and scalable workflows used across the organization.
- Acted as a core partner to the framework engineering team, defining reusable component architecture and evolving the system to support cross-platform scalability and faster dev handoff.
- Spearheaded the first embedded SaaS partnership with Zurich North America, launching a tailored platform experience to support complex underwriting and enterprise policy management.
- Led end-to-end UX for Cowbell's broker platform, covering quoting, policy issuance, renewals, and servicing — delivering streamlined flows that balance business goals with broker needs.
- Directed multi-product design efforts, aligning roadmaps across product, design, and engineering; mentored teammates and helped shape team-wide process and design culture.
- Created scalable UX patterns and IA models for complex insurance workflows, with an emphasis on clarity, compliance, and human-in-the-loop checkpoints.
- Ran testing and design reviews to validate usability and accessibility, continuously refining features based on real feedback.

Product Design Consultant

SpearTip Cyber Counterintelligence

Sep 2025 - Jan 2026

- Designed and implemented a scalable design system from scratch for SpearTip's cybersecurity platform, including color tokens, typography, and reusable components.
- Created interactive prototypes to streamline engineering handoff and demonstrate expected component behavior across states and flows.

UI Designer

Saga Education

Oct 2020 - Jun 2025

- Designed accessible product experiences for Saga's educational platform, supporting workflows for both students and tutors.
- Collaborated closely with product managers, engineers, and educators to translate complex learning requirements into intuitive user flows and scalable UI patterns.
- Contributed to the evolution and maintenance of a shared UI design system, improving consistency across modules and reducing design fragmentation.
- Created interactive prototypes and workflow models to validate usability, communicate behavior, and support engineering implementation.
- Partnered with engineering teams to integrate UI components into existing learning management systems while maintaining accessibility and responsive standards.

Education

2016 - 2019

Bachelor of Fine Arts in Graphic Design
University of Georgia

2017 - 2019

Certificate in Software Design
University of Georgia

2011 - 2012

Amity International School
New Delhi, India

Technical & Product Tools

- Figma, Design Systems, Token Architecture
- Cursor, Claude, AI-assisted workflows
- React-based component systems
- Next.js / Supabase prototyping
- Storybook & developer handoff workflows
- UX architecture & workflow design

Awards

2022

Cowbell's Product Designer of the Year

2019, 2018, 2017

University of Georgia's Dean List

2018

Finalist - AIGA Poster Show:

Destination Unknown

Finalist - CUBE Gallery Show:

Predicting Gen-Z

2017

Recipient - C. Clifton Chandler

Scholarship for Graphic Design

Recipient - Vince Dooley

Scholarship for the Arts